Basic Stat-lines:

Mutant Lizard	Raptor	'Dactyl	T-Rex
No 5-30	No 1	No 1	No 1
M 18"	M 14"	M 10"-36"	M 10"
WS 3+	WS 2+	WS 4+	WS 3+
BS 3+	BS 3+	BS 4+	BS 4+
S 2	S 6	S 6	S 10
T 2	T 6	T 6	T 10
W 1	W 5	W 5	W 13
A 2	A 3	A 3	A 4
Ld 5	Ld 8	Ld 7	Ld 12
Sv 6+	Sv 4++/3++	Sv 5+	Sv 3+
Abilities: Swarming masses, Bounding Leap, swarming hordes, strength in numbers, adaptable			
<BREED> <NEST>			

Each time it fights, choose 1 (non-vehicle) enemy unit w/in C.R. & roll 1d6: 2-5 = D3 MW, 6 = 3 MW if models killed by this, until end o' turn, enemy counts as below Half Strength for C.A. tests.